



BRANDON 2008 SPRING SOCCER



RULES AND GUIDELINES

SMALL SIDED GAMES – GREAT FOR SKILLS - GREAT FUN TOO!

GAMES ON SATURDAYS – MAR 29, APR 5,12,19,26 & MAY 3,17,24

Eight (8) Games

No Mandatory Practices – practices may be held at coach’s discretion

Cost: \$45 per player (NO sibling discounts), includes jersey

Game Size: U5 - U10: 4v4

U11 – U19: 5v5

FIELD SIZE: U5–U8 Approx. 20 x 25

U9–U12 Approx. 40 x 25

Squad Size: U5 - U10: 7 players per team recommended

U11 – U19: 8 players per team recommended

U13-U19 Approx. 50 x 30

Duration: U5-U6: 4 quarters, 8 minutes each

U7-U19: 2 halves, 20 minutes each

Half-Time: U5-U6: 3 breaks, 2 minutes each

U7-U19: 5 minute break

Extra water breaks at the referee’s discretion

Goal Size: 4 ft. wide x 3 ft. high

Ball Size: U5-U7: Size 3

U8-U12: Size 4

U13-U19: Size 5

ALL THE RULES OF FIFA SOCCER APPLY OTHER THAN THE CHANGES NOTED BELOW:

- All Field lines are permanent field markings.
- NO GOALIES.
- No offensive or defensive player shall intentionally (discretion given to Referee) be inside the arch during play. Any defensive player caught intentionally being inside the arch during play will result in a penalty kick for the opposing team. Any offensive player caught intentionally inside the arch during play will result in a goal kick for the opposing team.
 - Rule does not apply for a goal kick. Goal kicks may be taken at any point within the arch or on the line of the arch.
 - U5 & U6 Goal Arch area will NOT be enforced.
- Any offensive player kicking the ball after it has crossed into the goal arch will result in a goal kick for the defensive team.
 - U5 & U6 Goal Arch will NOT be enforced.
- All players must be behind the mid-field line on a penalty kick.
- Once the ball is kicked it is ‘live’ but must be touched by another player before original kicker can touch it again. Goals may only be scored from kicks occurring on the offensive half.
- No players will be considered offside during play.
- No slide tackles will be allowed. All players must remain on their feet during play.
- A restart that would normally occur as a corner kick will begin as a throw-in from the corner.
- Any balls stopping inside the goal arch will restart with a goal kick.
- Any registered player may Guest Play for any other registered team with Site Director’s approval as long as the team is their same age group or above; no playing down below appropriate age group.
- All fouls will restart using an indirect kick. (At least 2 players must touch the ball before goal may be scored).
- A team may substitute on their throw-in, before any goal kick, after a goal, and after a break. Both teams may make one substitution when an injured player is replaced on the field.
- When a team leads by three (3) goals, their opponent adds one extra player or the lead team removes 1 player.
 - The extra player remains in play until both teams are LESS than three (3) goals apart.
- There will be *minimal* coaching from the sidelines
- There must be a players’ side and a spectators’ side. Coaches and players only on players’ side
- Age groups will depend on the number of players signed up. (i.e. U5 & U6 may be combined, U7 & U8, etc.)